

※ 注意：請於試卷內之「非選擇題作答區」標明題號依序作答。

1. Do the following tasks. Show your work.
  - a) Convert the decimal numbers 15 and -9 into 8-bit 2's complement numbers and hexadecimal numbers. (6%)
  - b) What is an overflow? Provide an example using 4-bit numbers. (4%)

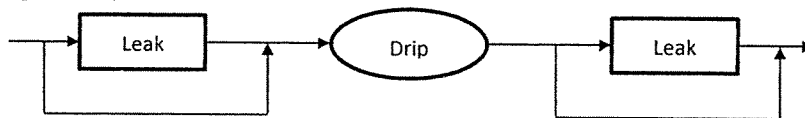
2. Consider a decimal number -47.375.
  - a) Convert it into a binary scientific notation (i.e.,  $\pm 1.xxxx \times 2^y$ ). (4%)
  - b) Find the equivalent binary single-precision floating-point representation. (6%)

3. Give the truth table in the right, where  $x$ ,  $y$ , and  $z$  are input of a logic circuit and  $c$  is the output.

$x$	$y$	$z$	$c$
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	1

- a) Simplify the truth table using Karnaugh map. Show your work. What is the simplified logic between the inputs and output? (5%)
  - b) Build a circuit using AND, OR, and XOR gates to implement the simplified logic. (5%)
4. Suppose for an RSA key,  $n$  is 187 and  $e$  is 107. (Note:  $187 = 11 \times 17$ .)
    - a) Find the  $d$ . (7%)
    - b) You observe a ciphertext  $c = 2$ . What is the plaintext? (3%)

5. Show that the grammar below is ambiguous by drawing two distinct parse trees for the string "Drip Drip Drip". (10%)

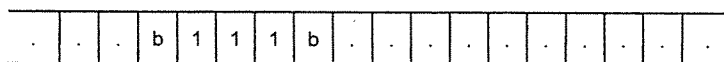


6. Binary tree.
  - a) Insert the following sequence of elements into a binary search tree, starting with an empty tree. (8%)  
70, 35, 40, 90, 20, 50, 45, 60, 80, 95, 85
  - b) A binary tree is called height-balanced if, for every node in the tree, the height of its left and right subtrees differ by at most 1. Is the binary tree from a) height-balanced? Explain. (2%)

7. Consider a Turing machine that has the following two instructions.

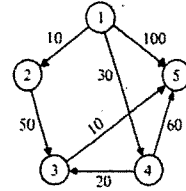
(1,1,0,2,R) (2,1,1,1,R)

Determine its output when it is run on the following tape. Remember that a Turing machine starts in state 1, reading the leftmost nonblank cell. (10%)



8. Consider the directed graph in the right.

- a) Give the adjacency matrix for the directed graph. (5%)
- b) Represent the directed graph as an adjacency list. Assume the numerical order on each list of adjacent vertices. (5%)



9. Suppose you run the following assembly program on a computer. The computer consists of 8 memory registers (**M[1]** to **M[8]**), 2 input registers (**I[A]** and **I[B]**), and one output register (**OUT**). Consider the operations and controls for the assembly.

```

12 MOV I[A] M[1]
13 MOV I[B] M[2]
14 ADD I[A] I[B]
15 MOV I[A] OUT
16 MOV I[B] M[3]
17 ADD I[A] I[B]
18 MOV M[4] OUT
19 HALT
    
```

OPERATIONS AND CONTROLS

- 1: MOVE X Y: X = Y
- 2: ADD X Y: OUT = X + Y
- 3: SUB X Y: OUT = X - Y
- 4: HALT: halt

Suppose the initial contents of the registers are: **M[1]** = 0010; **M[2]** = 0001; **M[3]** = 0010; **M[4]** = 0000. Answer the questions below. Write your answers in the format of 4-digit decimal numbers.

- a) What is the value of **OUT** after the instruction at location 15 completes? (3%)
- b) What is the value of **OUT** when the program halts? (2%)
- c) What is the value of **M[4]** after the instruction at location 16 completes? (2%)
- d) What is the value of **M[4]** when the program halts? (3%)

10. The following C program contains bugs. Identify the line number where the bugs appear and give a correct version of the codes. (10%)

```

1  #include <stdio.h>
2  int main(void)
3  {
4      int i;
5      int f_n2, f_n1, f_n;
6      int num;
7      printf("Please input a number(>=2):");
8      scanf("%d", num);
9      f_n2 = 0;
10     f_n1 = 1;
11     for(i = 2, i <= num, i++)
12     {
13         f_n = f_n2 + f_n1;
14         f_n2 = f_n1;
15         f_n1 = f_n;
16     }
17     printf("The %dth number is %d, num, f_n)
18     return 0;
19 }
    
```